

Washington City 2 Game Suggestions

Number of players: 2 to 5

Equipment needed: one die, one map per player, several dice roll keys, city labels

1. Each player is given a blank Washington map with five dots on it and five different city labels.
2. The city labels are placed by each player along the side of his or her map.
3. Each player rolls one die to see who goes first.
4. The first player rolls the die.
5. The first player compares the number rolled with the numbers on the dice roll key.
6. The first player places a city label on the correct city.
7. Play continues to the next person moving in a clock wise manner.
8. That player rolls the die and places a city label on the correct city.
9. Players take turns in this manner until one player has his map of cities all labeled.

Bellingham	Bellevue	Spokane Valley	Tri Cities (Kennewick, Pasco & Richland)	Vancouver
Bellingham	Bellevue	Spokane Valley	Tri Cities (Kennewick, Pasco & Richland)	Vancouver
Bellingham	Bellevue	Spokane Valley	Tri Cities (Kennewick, Pasco & Richland)	Vancouver
Bellingham	Bellevue	Spokane Valley	Tri Cities (Kennewick, Pasco & Richland)	Vancouver
Bellingham	Bellevue	Spokane Valley	Tri Cities (Kennewick, Pasco & Richland)	Vancouver
Bellingham	Bellevue	Spokane Valley	Tri Cities (Kennewick, Pasco & Richland)	Vancouver
Bellingham	Bellevue	Spokane Valley	Tri Cities (Kennewick, Pasco & Richland)	Vancouver
Bellingham	Bellevue	Spokane Valley	Tri Cities (Kennewick, Pasco & Richland)	Vancouver
Bellingham	Bellevue	Spokane Valley	Tri Cities (Kennewick, Pasco & Richland)	Vancouver

Cut out city labels along the printed lines.

Dice Roll Key

<u>Roll</u>	<u>City</u>
1	Bellevue
2	Bellingham
3	Spokane Valley
4	Tri Cities
5	Vancouver
6	You Pick

© 1998 National Geographic Society

Washington



BRITISH COLUMBIA

CANADA

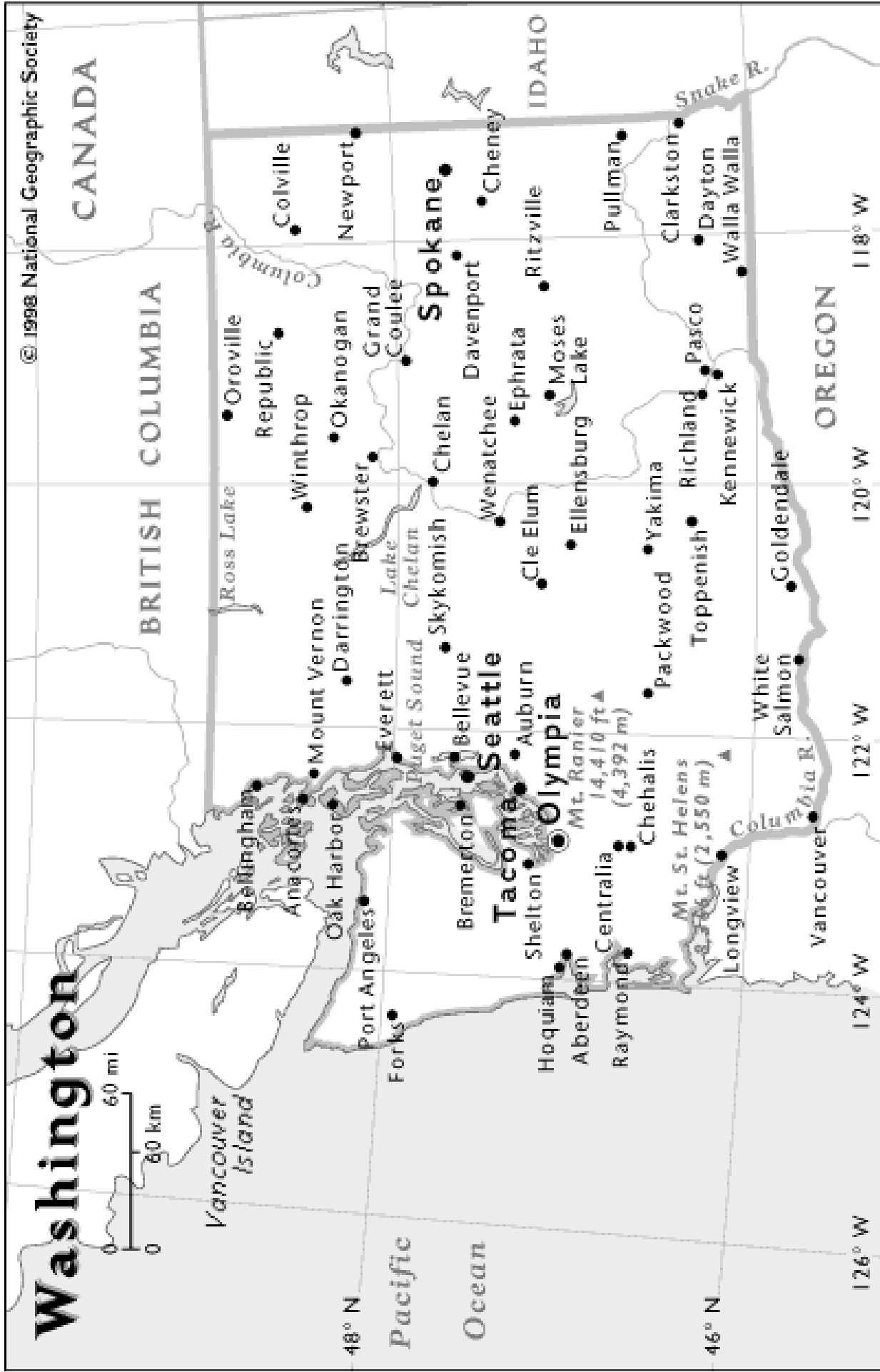
IDAHO

OREGON

Pacific

Ocean

NATIONAL GEOGRAPHIC marcopolo
XPEDITIONS
www.nationalgeographic.com/xpeditions



NATIONAL GEOGRAPHIC **marcopolo**
XPEDITIONS
www.nationalgeographic.com/xpeditions